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# WORKING PAPER

# PUBLIC CHOICE AND BLOOMINGTON SCHOOL PERSPECTIVES ON INTELLECTUAL PROPERTY

by Eli Dourado and Alex Tabarrok



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# Abstract

We mine two underexplored traditions for insights into intellectual property: the public choice or Virginia school, centered on James Buchanan and Gordon Tullock, and the Bloomington or Institutional Analysis and Development school, centered on Elinor Ostrom and Vincent Ostrom. We apply the perspectives of each school to issues of intellectual property and develop new insights, questions, and focuses of attention. We also explore tensions and synergies between the two schools on issues of intellectual property.

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# Public Choice and Bloomington School Perspectives on Intellectual Property

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# I. Introduction

Traditional economic arguments suggest that there is a market failure in the production of new ideas. Innovation is expensive, imitation is cheap, and exclusion is difficult. As a result, imitators will copy new ideas before innovators have a chance to recoup their sunk costs of development. Foreseeing losses, innovators will be deterred from investment, and innovation will be undersupplied. To protect the incentive to innovate, traditional economic analysis recommends that innovators be granted the privilege of excluding competitors from the market. The potential quasi-rent generated by a right to exclude incentivizes production, if not optimally, at least better than would a pure market.

Neither public choice theory nor the institutional analysis of the Bloomington school challenge the traditional argument for intellectual property (IP), but each offer important emendations and qualifications. By subjecting politics to the same analysis as markets, the public choice school reminds us that some political "solutions" can be worse than market failure. Public choice parallels the traditional arguments of market failure with a theory of government failure, providing a more balanced approach to public policy.

The traditional arguments for IP also treat the commons as a kind of wasteland. Following the traditional logic, the commons inevitably leads to tragedy. In contrast, the Bloomington school conceives of the "opportunity of the commons" and analyzes when the commons may thrive. The approach to the commons pioneered by the Bloomington school is especially appropriate to understanding the intellectual commons because the intellectual commons is more robust to the overuse and under-maintenance problems that drive the tragedy of other commons.

In what follows, we use public choice theory to explain why intellectual property law has expanded in recent decades, at the same time drawing on the Bloomington school to shed light on the consequences of that expansion. Both schools give us insights into possible remedies.

#### **II. A Public Choice Primer**

James Buchanan (1979a) defined public choice as "politics without romance." Whereas much of the public finance literature explores optimal public policy as a benevolent and often omniscient social planner would implement it, public choice assumes that politicians, bureaucrats, judges, and voters are no more virtuous or omniscient than anyone else. Consequently, the analysis of policy requires careful study of the incentives and constraints political actors face. When these incentives are taken into account, the policy recommendations of the naïve public finance literature are often found to be outside of our opportunity set. We are limited to the set of policies that are incentive-compatible for all actors.

Tullock (1967) applies this approach to the study of government-granted privilege. He notes that calculation of the deadweight loss of monopoly using the static Harberger (1959) method considerably understates monopoly's welfare costs. The Harberger triangle only represents the lost gains from trade, but the would-be monopolist and his competitors will also spend resources, up to the value of the monopoly rent, on attempting to acquire the government-granted privilege in the first place. Competition over the monopoly rent produces no social benefit, so those resources are wasted. This deadweight loss is typically larger than the Harberger triangle.<sup>1</sup> Krueger (1974) called the socially unproductive activity of competing for government-granted privilege "rent seeking."

<sup>&</sup>lt;sup>1</sup> With constant marginal cost, linear demand, and full rent dissipation, the deadweight loss of rent-seeking is twice as large as that of the Harberger triangle.

Rent-seeking can persist despite the presence of democratic oversight because voters face a collective-action problem in monitoring their government (Olson 1965). Whereas the benefits of a government-granted privilege are frequently concentrated among a small number of parties, the costs are dispersed among all taxpayers. Consequently, an individual taxpayer or voter has only a small incentive to monitor the government; the incentive may not offset the substantial cost of getting and staying informed. In the presence of rational ignorance, special interests are often able to adopt language and arguments that suggest that they promote the public interest, as when bootleggers benefitted from the Baptist campaign to prohibit alcohol in some counties (Yandle 1983; Caplan 2007).

Much rulemaking occurs outside democratically elected legislatures through opaque if not completely closed processes. Regulated industries, which are perforce rationally informed, come to understand complex rules and regulations and their interactions with a complex industry better than do the regulators (Austen-Smith 1998). This information advantage leads to information rents. Complexity and the necessity of experience leads to regulators who are increasingly drawn from the industry that they regulate; this is especially true in the American system, where the tradition of a senior civil service is less developed than in parliamentary systems. When the regulators have both prior experience and potential future experience in the industry, the regulated are likely to be given a sympathetic hearing. Over time, the content of regulation is bent toward the interests of the industry rather than those of the public. The regulator is captured by the regulated (Stigler 1971).

Alongside public choice, Buchanan and Tullock (1962) also offer "constitutional economics," a theory and practice of constitutional design. Buchanan (1979b) and Vanberg and Buchanan (1989) in particular offer hope that, at the "constitutional moment," there is an

opportunity to write rules of the game that, although designed to operate in a post-constitutional world of politics without romance, are produced behind a "veil of uncertainty" by the better angels of our nature. The tension between the romance of the constitutional moment and the politics without romance assumed to rule thereafter is notable. Nevertheless, we do see evidence for such a distinction in the creation and evolution of intellectual property law in the United States, a subject to which we now turn.

#### **III. From Constitutional Moment to Politics without Romance**

Traditionally, the London Stationers' Company, a guild of printers and booksellers, held a monopoly on printing in England. A book could be printed only by a member of the guild, and once a book was registered by a member, the right to print that book was perpetual and exclusive. In 1710, the Statute of Anne attempted to lift the monopoly by vesting authors, not the guild of printers and booksellers, with original copyright and limiting copyright to 14 years (with the possibility of a one-time renewal for an additional 14 years). The printers and booksellers, however, maintained that the Statute of Anne did not limit, but instead only supplemented, their natural rights in common law to perpetual copyright. In a number of cases, the courts agreed with the guild. However, the House of Lords, acting as the Supreme Court of Great Britain, decisively rejected that perpetual copyright in the 1774 landmark case of *Donaldson v. Beckett*.

The English debates were well known in the United States, but aversion to monopoly was even stronger in this country than it had been in England, and rather than a debate between perpetual and limited terms, the debate in the United States was mostly between limited terms and no protection at all. The Articles of Confederation had no provision for copyright, and those

states with copyright laws provided for limited terms, with most adopting the same 14/14 terms of the Statute of Anne (Ochoa and Rose 2002).

The draft Constitution authorized Congress to create patents and copyright, but only for

"limited times," only to "authors and inventors," and only "to promote the progress of science

and the useful arts." In responding to the draft, Jefferson wrote to Madison arguing that even this

was too expansive. Making the case for a Bill of Rights, Jefferson argued for erring in favor of

bright-line rules:

It is better to establish trials by jury, the right of Habeas corpus, freedom of the press and freedom of religion in all cases, and to abolish standing armies in time of peace, and Monopolies, in all cases, than not to do it in any. The few cases wherein these things may do evil, cannot be weighed against the multitude wherein the want of them will do evil. . . . The saying there shall be no monopolies lessens the incitements to ingenuity, which is spurred on by the hope of a monopoly for a limited time, as of 14. years; but the benefit even of limited monopolies is too doubtful to be opposed to that of their general suppression.

Jefferson to Madison, 31 July 1788.<sup>2</sup>

Madison responded:

With regard to monopolies they are justly classed among the greatest nusances in Government. But is it clear that as encouragements to literary works and ingenious discoveries, they are not too valuable to be wholly renounced? Would it not suffice to reserve in all cases a right to the Public to abolish the privilege at a price to be specified in the grant of it? Is there not also infinitely less danger of this abuse in our Governments, than in most others? Monopolies are sacrifices of the many to the few. Where the power is in the few it is natural for them to sacrifice the many to their own partialities and corruptions. Where the power, as with us, is in the many not in the few, the danger can not be very great that the few will be thus favored. It is much more to be dreaded that the few will be unnecessarily sacrificed to the many.

Madison to Jefferson, 17 Oct. 1788.<sup>3</sup>

Madison's letter is of interest for two reasons. First, the brief reference to patent buyouts

was never discussed further, but similar ideas have been raised more recently (e.g., Kremer

<sup>&</sup>lt;sup>2</sup> *The Founders' Constitution*, vol. 1, chap. 14, document 46, http://press-pubs.uchicago.edu/founders/documents/v1 ch14s46.html.

<sup>&</sup>lt;sup>3</sup> *The Founders' Constitution*, vol. 1, chap. 14, document 47, http://press-pubs.uchicago.edu/founders/documents/v1 ch14s47.html.

1998).<sup>4</sup> Second, Madison argues that with the US Constitution, the power is invested in the many, not in the few. In contrast, the logic of collective action ensconced in the public choice formula for political success—concentrate benefits, disperse costs—suggests that even in a democracy significant power may rest with the few.<sup>5</sup>

Madison's view, of course, held sway, and article I, section 8, clause 8 of the US Constitution empowers Congress

To promote the Progress of Science and useful Arts, by securing for limited Times to Authors and Inventors the exclusive Right to their respective Writings and Discoveries. Nevertheless, we argue that at the constitutional moment, the framers carefully considered the rules of the game and adopted those they foresaw as best promoting the public interest. As early as the Copyright Act of 1790, however, there are signs of reversion to politics without romance.

#### A. Politics without Romance

Almost immediately after the first session of Congress, writers began to petition Congress for protection for their works.<sup>6</sup> The Copyright Act of 1790 was meant to fill in the administrative details of how copyright law would work. Importantly, the first draft of the new law appears to have been written not by a member of Congress, but by Noah Webster (Patry 1994)! Webster, cousin to Senator Daniel Webster, was the author of numerous textbooks and, of course, the famous dictionary that still bears his name. His draft of the copyright act, which was not adopted in full, would have extended copyright not just to authors, but also to booksellers and printers. As it was, the 1790 law covered not only books but also maps and charts (a rather

<sup>&</sup>lt;sup>4</sup> Senator Bernie Sanders has supported a Medical Innovation Prize Fund that would buy out patents (see Tabarrok 2011 for a discussion).

<sup>&</sup>lt;sup>5</sup> See Bell (in press) for a further discussion of Madison's views on copyright.

<sup>&</sup>lt;sup>6</sup> Indeed, occasional private bills to extend copyright to specific works were made up until the late 20th century (Patry 1994).

broad reading of the Constitution's *writings*). Webster was also instrumental in getting the 1831 act passed. The 1831 act doubled protections from 14 to 28 years. Writing to Eliza W. Jones, Webster noted,

[My] business in part was to use my influence to procure an extension of the law for securing copy-rights to authors. . . . By this bill the term of copy-right is secured for 28 years, with the right of renewal . . . for 14 years more. If this should become law, I shall be much benefited.

Webster to Eliza W. Jones, January 10, 1831.<sup>7</sup>

The copyright act has gradually increased in scope, beginning with the addition of maps and charts, then adding prints (1802), musical compositions (1831), plays (1856), photographs (1865), paintings, drawings, and statues (1870), motion pictures (1912), sound recordings (1971), computer programs (1980), and architectural works (1990), among other increases in scope (Bell 2013). Judges as well as legislators expanded copyright. For example, copyright initially applied only to copying. In 1853, when Harriet Beecher Stowe sued over an unauthorized German translation of *Uncle Tom's Cabin*, the court ruled that she had no right to prevent translations.<sup>8</sup> By the end of the 19th century, however, through both common law and legislation, copyright had expanded beyond copying to also encompass derivative works.

Nevertheless, until the mid-1970s, copyright law overall remained relatively modest. The term of protection was still only 28 years, renewable for another 28 years. Formal registration was still required and there were still notable limitations. Sound recordings, for example, only received protection in 1971, and even then, there was no exclusive public performance right—anybody could *perform* any song without paying royalties. By 1976, however, the romance was gone.

<sup>&</sup>lt;sup>7</sup> Amherst College Library, quoted on web at *An Exhibit Commemorating the 250th Anniversary of Noah Webster's Birth*, https://www.amherst.edu/library/archives/exhibitions/webster, last accessed June 4, 2013.

<sup>&</sup>lt;sup>8</sup> Stowe v. Thomas, 23 F. Cas. 201 (C.C.E.D. Pa. 1853) (No. 13,514).

# B. The Romance Is Gone

In 1976, Congress passed a new Copyright Act that radically altered the paradigm for copyright policy in the United States. Copyright terms were extended to the life of the author plus 50 years. Protection for works with corporate authorship was extended to 75 years. In addition, formalities were weakened (and then effectively abolished with the Berne Implementation Act of 1988, effective March 1, 1989). Protection was automatically granted to "original works of authorship fixed in any tangible medium of expression," which includes even scribbles on a napkin. In 1998, copyright terms were extended yet again, to life of the author plus 70 years, or for corporate authorship to 95 years from publication or 120 years from creation, whichever is shorter.

No change provided better evidence for politics without romance, however, than the extension of copyright terms retroactively, to already-existing works. A temporary monopoly may be justified by increased incentives for future creation, but no incentive can increase the number of works created in the past. Retroactive copyright extensions merely transfer rents from consumers to content owners with no benefit to the public. As a result of the 1976 act and the 1998 extension, no new works will enter the public domain until 2019.

The decision to grant retroactive term extensions for copyrights has no basis in the public interest, but it is perfectly understandable through the logic of collective action, the public's rational ignorance, and the industry's rational information advantage. Litman (1987), the chronicler of the legislative history of the 1976 act, recounts how copyright producers essentially wrote the act with virtually no input from copyright consumers:

Most of the statutory language was not drafted by members of Congress or their staffs at all. Instead, the language evolved through a process of negotiation among authors, publishers, and other parties with economic interests in the property rights the statute defines. (pp. 860–61)

... Members of Congress revised the copyright law by encouraging negotiations between interests affected by copyright, by trusting those negotiations to produce substantive compromises, and by ultimately enacting those compromises into law.

This process yielded a statute far more favorable to copyright proprietors than its predecessor, containing structural barriers to impede future generations' exploitation of copyrighted works. (p. 903)

Although copyright terms are the most visible indicator of the expansion of copyright law, in the past 15 years, copyright violations have also become increasingly criminalized. The Digital Millennium Copyright Act, enacted in 1998, established civil and criminal penalties for circumventing technical protection measures that could be used to violate copyright, whether or not there is an actual copyright infringement. The PRO-IP Act of 2008 increased both civil and criminal penalties for copyright, as well as patent and trademark, infringement. Lee (2012) documents the extent to which civil asset forfeiture has been used since it was legalized for copyright violations under the PRO-IP Act and argues that it violates the rule of law.

On almost every dimension—terms, subject matter, formalities, penalties—we have observed a substantial increase in copyright protection over the past 40 years.<sup>9</sup> Why? There is little evidence that this expansion of copyright is in the public interest.<sup>10</sup> Greater copyright protection creates a rent for owners of preexisting blockbuster content, but why has rent-seeking increased so much in recent decades? One possibility can be found in returning to the public choice maxim—concentrate benefits, disperse costs.

The costs of copyright protection have always been dispersed among the many consumers of content, but for a long period, the benefits were only relatively, not absolutely, concentrated. With the exception of the authors and publishers of textbooks and dictionaries—

<sup>&</sup>lt;sup>9</sup> The carving out of a fair use rule, initially done by the courts rather than by Congress, is one of the few exceptions to increasing copyright strength. Even an expansive fair use standard, however, arguably benefits content creators as well as content consumers by increasing the exposure of the work.

<sup>&</sup>lt;sup>10</sup> See Patry (2011) for a book-length exposition.

who we have already seen were noteworthy lobbyists for copyright extension—most authors and publishers were small players with little or nothing to gain from rent-seeking. Sales of most books—again, excluding dictionaries and textbooks—do not continue past 14 years, and even for books with long-lasting sales, the costs of lobbying would typically exceed the benefits to any single author, especially given that lobbying has no guarantee of success.<sup>11</sup>

In the 20th century, however, we saw the rise of large firms that owned millions and sometimes billions of dollars' worth of intellectual property. Disney, the world's largest media conglomerate, is not the only such corporation, but it is a good illustration of how benefits became concentrated over time and provided the incentives for increased rent-seeking.<sup>12</sup> In the 20th century, Mickey Mouse twice came under threat of entering the public domain, and both times he escaped by a whisker. Under the 1909 law, Disney would have lost the Mickey monopoly in 1988, and Goofy and Donald Duck would have entered the public domain shortly thereafter. Mickey had better lobbyists than the Brothers Grimm, however, so unlike Cinderella, Rumpelstiltskin, and Snow White, Mickey, Goofy, and Donald were saved for Disney by the 1976 law (effective January 1, 1978), which extended Disney's rights to Mickey until 2003. Before the end of the century, however, Disney lobbyists went into full press mode for the Sonny Bono Copyright Term Extension Act (October 27, 1998), which extended Disney's rights to 2023. No one would be surprised by a further extension before that time. It is noteworthy that almost the entire debate over copyright extension was over rights to existing works and not incentives for future creation, which can only be marginally increased by an extension of rights far into the future.

<sup>&</sup>lt;sup>11</sup> Mark Twain is an exception that proves the rule. His sales were extensive and long lasting; he lobbied, mostly unsuccessfully, in favor of copyright extension. See Vaidhyanathan (2003).

<sup>&</sup>lt;sup>12</sup> See also Long (2008) on increasing concentration in the music industry.

It is notable that when the Copyright Term Extension Act of 1988 was litigated in *Eldred v. Ashcroft* (2003) a number of prominent economists, including Nobel prize winners George Akerlof, Kenneth Arrow, Ronald Coase, Milton Friedman, and James Buchanan, signed an amicus curiae brief opposing the extension (Amicus Curiae of Akerlof et al. 2002).

# C. The Public Choice of Patents

The scope of patent protection has also increased in recent decades, although the patent statutes themselves have changed relatively little. Rather, it is the *application* of patent law that has changed dramatically, as the patent office and courts have loosened restrictions on patentable subject matter and other criteria for awarding and upholding patents. The change in the application of the law is most visible in software patents.

Through the 1960s, the US Patent and Trademark Office (USPTO) refused to award patents for software innovations. However, several of the USPTO's decisions were overruled by the patent-friendly US Court of Customs and Patent Appeals, which ordered that software patents be granted. In *Gottschalk v. Benson* (1972) and *Parker v. Flook* (1978), the US Supreme Court reversed the Court of Customs and Patent Appeals, holding that mathematical algorithms were not patentable subject matter, and that since software is by definition just a complex mathematical algorithm, pure software could not be patented. In 1981, in *Diamond v. Diehr*, the Supreme Court upheld a software patent on the grounds that the patent in question involved a physical process—the patent was issued for using software in the process of molding rubber. While affirming their prior ruling that mathematical formulas are not patentable simply because it utilized a computer.

Although the Supreme Court allowed only a narrow scope for software patents, the lower courts gradually eroded their ruling. In 1982, at the urging of the patent bar (Landes and Posner 2004, 27), Congress consolidated appellate review of patent cases in a newly created Court of Appeals for the Federal Circuit (henceforth Federal Circuit), which was constructed out of the Court of Customs and Patent Appeals. The new Federal Circuit Court had jurisdiction not only over patent appeals arising out of the USPTO as its predecessor did, but also over the appeals arising out of federal district courts, giving it a near-monopoly over patent appeals.

Although the Federal Circuit Court has other areas of jurisdiction, a large portion of its docket is patent cases. A number of scholars argue that this partial specialization can affect decision-making. As early as 1951, Rifkind (1951, 425–26) warns that proposals to create a specialized patent court will lead to "decadence and decay."

The patent Bar is already specialized. At present, however, patent lawyers practice before nonspecialized judges and accommodate themselves to the necessity of conveying the purposes of their calling to laymen. Once you complete the circle of specialization by having a specialized court as well as a specialized Bar, then you have set aside a body of wisdom that is the exclusive possession of a very small group of men who take their purposes for granted.

Landry (1993, 1206–7) argues of the Federal Circuit:

Specialization widens the gap between the public and the decisionmaker. Authoritatively as well as geographically, the public loses sight as bureaucratization removes to expert control. The interested public is redefined to include only those who are part of the same specialized subculture as the decisionmaker. The rest of the public is marginalized dismissible like the "quacks" who show up at rate-making proceedings. And the interests of the subculture that does get taken seriously do not necessarily coincide with the interests of the general public. In the patent context, patent attorneys, patent agents, corporations, and scientists all have reasons to favor a strong patent system (although it can be a double-edged sword). Yet the patent system was instituted by the people and for the people, not by the people and for the lawyers, corporations, and scientists. In short, specialization yields the old problem of capture: the fox guarding the chicken coop.

Specialization in this view can lead to a kind of capture but one based more on ideology

and self-selection than on naked interest (Klein 1994). Nevertheless, Bruff (1991, 331-32) notes

that specialization can also affect selection by concentrating the benefits to special interests of winning the judicial selection process:

The appointments process may be distorted as nominees are selected and confirmed for their views on specific issues. Pressure on the appointing authority flows from two sources. Interest groups affected by a court's decisions have a strong incentive to advance their allies. Yet groups vary in their intrinsic cohesion and their ability to overcome free rider effects to achieve effective organization. Government programs that affect relatively diffuse and disorganized segments of the public, for example some benefits programs, may not encounter forceful interest group response, although segments of the bar that serve such groups can sometimes act as surrogates.

To some degree, then, it makes sense to regard the Court of Appeals for the Federal Circuit as partially captured by patent interests, and to extend the notion of regulatory capture to judicial capture. Support for this view comes from the legislative history of the act. Although the American Bar Association (ABA) as a whole opposed the creation of the Federal Circuit, the ABA's Patent, Trademark, and Copyright Section strongly supported the bill, as did the Intellectual Property Law Association and the Intellectual Property Owners Association (Beighley 2011). The support of the Intellectual Property Owners Association is also telling. Although the academic discussion over the bill was often framed in terms of the need to create certainty and uniformity, the support for the bill came from those who wanted patent law to be certain, uniform, and strong. Indeed, the idea for the court was initially developed by President Carter's Domestic Policy Review on Industrial Innovation. The patent committee of that commission, led by corporate patent counsel Robert Benson, who was also chair of the Patent, Trademark, and Copyright Section of the ABA, promoted the idea as leading to greater innovation through patent strength. The Carter administration failed to pass the bill, but it was strongly supported by the Secretary of Commerce under President Ronald Reagan, who signed the bill as a pro-business measure (Beighley 2011). In an address to the law clerks of the Federal

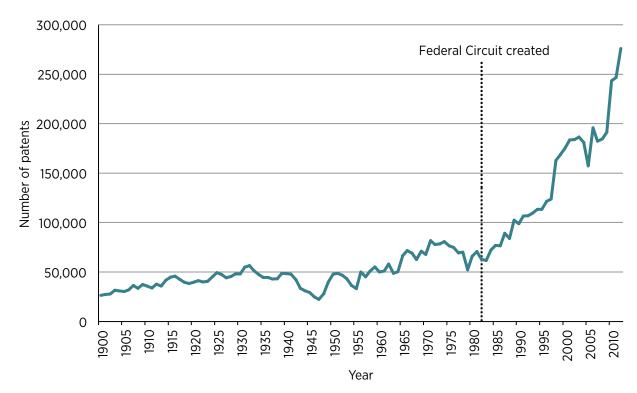
Circuit, Judge Pauline Newman, the first appointee to the Federal Circuit, was clear about the

purpose of the court:

The court was formed for one need, to recover the value of the patent system as an incentive to industry. The combination of the Court of Claims and the Court of Customs and Patent Appeals was not desired of itself, it was done for this larger purpose. This was our mission—our only mission.<sup>13</sup>

When the Federal Circuit is viewed through this lens, the effect it has had on patent policy

becomes less surprising.



# Figure 1. Patents Issued by Year

Source: US Patent and Trademark Office.

<sup>&</sup>lt;sup>13</sup> Quoted in Beighley (2011, 702).

The creation of the Federal Circuit Court is certainly correlated with a large increase in the number of patents issued. In 1982, the year Congress created the court, the US Patent and Trademark Office issued 63,005 patents. In 2012, the USPTO issued 275,966, over four times as many. There is some evidence that this increase may have been caused by the patent-friendly jurisprudence of the Federal Circuit. Using a dataset of district and appellate patent decisions for the years 1953–2002, Henry and Turner (2006) find that the Federal Circuit has been significantly more permissive with respect to the validity of patents. They estimate that patentees are three times more likely to win on appeal after a district court ruling of invalidity in the post-1982 era. In addition, following the precedents set by the Federal Circuit, district courts have been 50 percent less likely to find a patent invalid in the first place, and patentees have become 25 percent more likely to appeal a decision of invalidity. Henry and Turner (2013) find a structural break in validity rulings in 1983. Naturally, if the probability that the courts will validate a given patent increases, we would expect to observe more patenting. Hall (2005) tests the series of patent applications from 1967 to 1997 and finds a highly significant structural break between 1983 and 1984.

Although still legally subordinate to the Supreme Court, the Federal Circuit Court has considerably eroded the limitations on patent jurisprudence imposed upon it by the higher court, which after all has other duties in addition to monitoring the Federal Circuit.<sup>14</sup> In a series of decisions culminating in *State Street Bank v. Signature Financial Group* (1998), the Federal Circuit significantly broadened the criteria for patentability of software and business methods,

<sup>&</sup>lt;sup>14</sup> On the IPWatchdog blog, patent attorney Gene Quinn wrote in response to the Supreme Court's ruling in *Mayo v*. *Prometheus* (2012), "How long will it take the Federal Circuit to overrule this inexplicable nonsense? The novice reader may find that question to be ignorant, since the Supreme Court is the highest court of the United States. Those well acquainted with the industry know that the Supreme Court is not the final word on patentability, and while the claims at issue in this particular case are unfortunately lost, the Federal Circuit will work to moderate (and eventually overturn) this embarrassing display by the Supreme Court." (Quinn 2012)

allowing protection as long as the innovation "produces a useful, concrete and tangible result." This broadened criteria led to an explosion of software patents, from Amazon's 1-Click checkout system to Twitter's pull-to-refresh feature on smartphones. Meanwhile, the Supreme Court continues to hold, as in *Parker v. Flook*, that pure software algorithms are not patentable, and has begun to push back against the Federal Circuit. Most recently, in *Bilski v. Kappos* (2010), the Supreme Court once again held that abstract ideas are not patentable. While nominally an affirmance, no one on the Supreme Court agreed with the Federal Circuit's rationale.

Through capture of the Federal Circuit, the patent bar has been able to significantly expand patent subject matter. As a result of this expansion, the number of patents issued annually has skyrocketed, as has the amount of patent litigation. "The most certain effect of the creation of the court," say Landes and Posner (2004), "has been to increase the demand for the services of patent lawyers, a demand positively related to the number of patents granted, for that number in turn induces an increased number of patent applications, all of which require lawyer input." To better understand the consequences of the increase in both copyright and patent protection, we turn now to an analysis informed by the Bloomington school of public choice.

#### IV. The Bloomington School's Eightfold Path and the Intellectual Commons

Centered on the Workshop in Political Theory and Policy Analysis at Indiana University, Bloomington scholars are renowned for their study of common pool resources (CPRs) and the institutions that govern them. Although many economists consider rivalry an essential element of a commons, Bloomington scholars define a commons more expansively as any shared resource, rival or nonrival, subject to social dilemmas (Hess and E. Ostrom 2006b, 3). By this more expansive definition, the stock of shared knowledge, ideas, creative works, and other intellectual resources can be viewed as a commons.

Contrary to what one would expect from a naïve application of the prisoner's dilemma, Bloomington scholars have discovered that in the presence of the right rules, a commons can provide collective benefits that are not available or are only available at much higher cost using other forms of property management. Thus, for Elinor Ostrom and the Bloomington school, the commons provides an opportunity, not just a tragedy.

E. Ostrom (1990, 90) and Wilson, E. Ostrom, and Cox (2013, S22) summarize eight principles that are often found in successful, long-enduring commons. We call these principles the eightfold path to creating a successful commons: (1) clearly define boundaries, (2) create a proportional equivalence between benefits and costs, (3) provide for collective choice over the rules of the commons, (4) monitor free riders and underminers, (5) create graduated sanctions for transgressors, (6) provide conflict-resolution mechanisms that are seen as fair, (7) recognize the rights of users to organize themselves, and (8) for common pool resources that are parts of larger systems, respect federalism and polycentric ordering by matching the scale of the provider with the scale of the commons or public good following the subsidiarity principle.

Since the Bloomington school has shown that a commons of rival resources can thrive with the right rules, we should *a fortiori* be optimistic that it is possible to have a successful intellectual commons of nonrival resources. The intellectual commons is a nearly perfect Lockean commons from which one can take as much as one wants and still leave "enough and as good left" for everyone else.

Indeed, the intellectual commons is super-Lockean because when IP law is well designed, those who draw from the commons eventually (barring Disney-type extensions) also supply the

commons with new material from which others may draw. Thus, when IP law is well designed, those drawing on the intellectual commons leave more and better left for everyone else.

# A. The Underuse of the Intellectual Commons

The intellectual commons is a fountainhead that does not run dry, a source of ideas to build upon, revise, mix, combine, and develop. Thus, the free riders who need to be monitored (principle 4) are not those who use the commons but those who fail to expand the commons. Walt Disney drew heavily on the common stock of fables and fairy tales, but the Disney Corporation has enclosed its fables and fairy tales behind fearsome walls. In other words, since a commons does not necessarily lead to tragedy, it follows that the destruction of a commons, whether by privatization/enclosure or centralization, can reduce welfare (E. Ostrom 1990).

The extension of copyright law, for example, has diminished the intellectual commons. Had the copyright law that existed before 1976 continued in place, then works published in 1956 would have entered the commons and been freely available to produce, publish, revise, and build upon on January 1, 2013. Among the books and movies that would have entered the public domain are

#### Books

- Winston Churchill, *A History of the English-Speaking Peoples*, Vol. 1 & 2
- Philip K. Dick, *Minority Report*
- Ian Fleming, Diamonds Are Forever
- Fred Gibson, Old Yeller
- Billie Holiday, Lady Sings the Blues
- Alan Lerner, *My Fair Lady*
- Eugene O'Neill, Long Day's Journey into Night
- Dodie Smith, 101 Dalmatians
- John Osborne, *Look Back in Anger*

(Source: Center for the Study of the Public Domain)

#### Movies

- Around the World in 80 Days
- The Best Things in Life Are Free
- Forbidden Planet
- Godzilla, King of the Monsters!
- It Conquered the World
- The King and I
- The Man Who Knew Too Much (1956 remake)
- Moby Dick
- *The Searchers* (1956 film version)

Under current copyright law, none of these works will enter the public domain until 2052. In fact, due to the retroactive feature of copyright extension, no additional published works will enter the public domain until 2019.

It has been argued that, in addition to stimulating new work, copyright can also encourage the efficient exploitation of existing work. In justifying the retroactive extension of copyright terms in 1998, for example, Congress argued that extensions "would provide copyright owners generally with the incentive to restore older works and further disseminate them to the public." The argument may apply to the occasional work that requires extensive sunk costs to restore or disseminate, but the empirical evidence rejects the argument for most works.

Paul Heald (2007, 2013), for example, looks at a random sample of books available from Amazon by decade of publication. A large number of books are available from recent decades, but a large number of books are also available from before 1920, i.e., the period when works begin to enter the public domain. In between, as figure 2 shows, is a valley of deadweight loss, a dearth of books that could generate consumer surplus but are not available due to copyright restrictions that make them uneconomic to produce.

Patents can also diminish the intellectual commons, not simply in the sense that a patented work is not freely available, but because patents can diminish innovation. When ideas build upon ideas—cumulative innovation—patents raise the cost of innovation (Tabarrok 2011). When multiple patents are inputs into some new product or research, there is a multiple marginalization problem, and the transaction costs associated with bargaining to an efficient solution can be prohibitive (Heller 1998; Buchanan and Yoon 2000). If a new product uses 10 patents and the owner of each patent wants a third of the new product's revenue, then the new product will not come to market. Cutting-edge products like smartphones build on many

thousands of licensed patents.<sup>15</sup> Although Apple and Samsung have been able to navigate these licensing waters well enough to bring profitable products to market, they are constantly engaged in expensive, rent-seeking patent litigation. The patent litigation thicket reduces innovation and creates economies of scale in the legal department, making smaller firms less competitive.

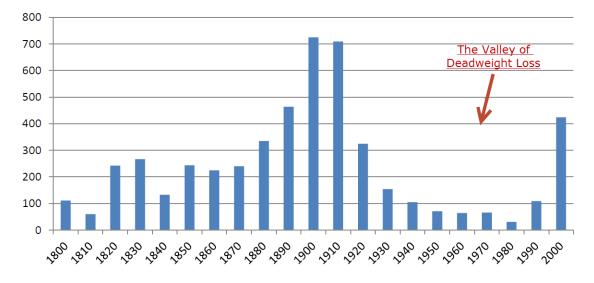


Figure 2. Estimated Number of Titles Available on Amazon by Decade

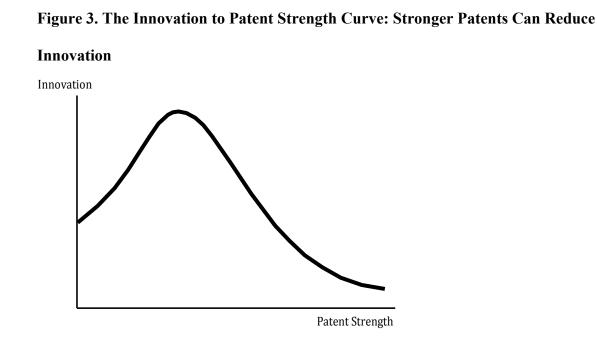
Note: Book titles based on a random sample and adjusted for total number of books published each decade. Notation added.

Source: Heald (2013).

Of course, the incentive effects of patents (and copyright) in generating new ideas are well known, so there are inevitable trade-offs. Figure 3 illustrates an innovation to patent strength curve analogous to a Laffer curve, showing that after some point, greater patent strength reduces innovation. We don't know for certain at what point the curve bends, and it likely bends

<sup>&</sup>lt;sup>15</sup> Copyrights can create the same types of problems as patents. In the late 1980s, groups such as the Beastie Boys built songs on top of often hundreds of sound fragments sampled from other artists. After an injunction and recommendation for criminal prosecution for sampling was handed down in *Grand Upright Music, Ltd v. Warner Bros. Records Inc.*, 780 F. Supp. 182 (S.D.N.Y. 1991) sampling became much less common. The rise of 3D printers, which can replicate artworks such as statues from a series of photographs, will provide another challenge to copyright law.

at different points for different types of intellectual property, but as patents become stronger, the incentive effect on new innovation diminishes while the disincentive effect on using and building on old innovations increases, so the curve must bend. A simple point, yet the idea that greater patent strength can reduce innovation is often overlooked when the trade-off is framed as being solely between innovation and consumption.



The greater the role of cumulative innovation, the more likely it is that the trade-off will turn negative. Murray et al. (2009) exploit a natural experiment in research involving patented mice, an unanticipated shock in which some varieties of engineered mice, but not others, suddenly became available on an open access basis. They find that increased openness encouraged the exploration of more diverse research paths, including by new entrants into the mouse research arena. Importantly, they find no decrease in the number of mice produced. This suggests that intellectual property law could be shrinking the commons rather than expanding it at current margins. More generally, although the number of patents exploded with the creation of the Federal Circuit, there has been no discernible increase in economic growth. If anything, since 1973, there has been a Great Stagnation (Cowen 2011). The fact that patents have increased while growth has not is known in the literature as the "patent puzzle." As Boldrin and Levine (2013, 3) put it, "there is no empirical evidence that [patents] serve to increase innovation and productivity, unless productivity is identified with the number of patents awarded—which, as evidence shows, has no correlation with measured productivity."

In addition to the problem of cumulative innovation, the direct and indirect legal costs associated with patenting are substantial, and they can stifle the commons. Copyright infringement requires that a work has been copied, but patent infringement does not require that an idea has been copied. As a result, firms often invent technologies independently and then find themselves sued for patent infringement.

Some so-called nonpracticing entities (NPEs), or "patent trolls," search out obscure patents that might be interpreted to cover broad new technologies. NPEs acquire such patents and then bring lawsuits calling for injunctions against potentially infringing firms just as, for example, the defendant firms are bringing a product to market. Having invested in launch costs, the company may find it in its interest to settle. Since even spurious cases can cost \$100,000 or more to defend, patent trolls can extort an amount less than that from defendants in many cases.

To the extent that such lawsuits transfer resources to innovators, they may be considered a necessary part of the patent system, but Bessen, Ford, and Meurer (2011) find that such lawsuits cost defendants much more than they benefit plaintiffs, let alone innovators. Using an event study methodology, they find that infringement lawsuits by nonpracticing entities cost publicly traded companies \$83 billion per year in market capitalization, while plaintiffs gain less

than 10 percent of that amount.<sup>16</sup> These figures are virtually impossible to reconcile with the hypothesis that the US patent system is functioning well. Turner et al. (2013) find that the gap between private costs and private benefits of the patent system is not just positive, but growing.

#### **B.** Self-Organization and the Intellectual Commons

The Bloomington school discovered many thriving commons for which standard theory would have predicted inevitable tragedy. One key to the successful management of these thriving commons has been buy-in from participants who have an active say in how their commons is managed (principles 3, 6, and 7).

Wikipedia provides a startling example of the power of these principles. Wikipedia has successfully built an enormous repository of 30 million encyclopedia articles in 286 languages, including over 4.2 million in English alone. By contrast, the *Encyclopædia Britannica* has 120,000 articles in its online edition, which is almost twice as many as are in its print edition. According to one ranking, Wikipedia is the seventh most visited site in the world.<sup>17</sup> What is astonishing is that Wikipedia is written and edited by a community of volunteers. Almost all Wikipedia articles can be edited at any time by anyone, anywhere with an Internet connection.

Kevin Kelly, *Wired* magazine's founding editor, has said that Wikipedia "is one of those things impossible in theory, but possible in practice."<sup>18</sup> Why should anyone contribute without compensation to create a shared resource?

In part, the answer is that Wikipedia has hit upon a set of institutions that reward the human desire to communicate and to explain without burdening contributors with bureaucratic

<sup>&</sup>lt;sup>16</sup> See also Bessen and Meurer (in press) who find that about 90 percent of the companies sued by NPEs are small to medium-sized firms that may not be publicly listed and are therefore not included in the \$83 billion figure. <sup>17</sup> http://www.alexa.com/siteinfo/wikipedia.org?range=5y&size=large&v=t

<sup>&</sup>lt;sup>18</sup> http://www.edge.org/q2008/q08 6.html#kelly

rules. Anyone can edit Wikipedia at any time. Even newcomers are encouraged to be bold in editing articles, because the change history for every page is stored, and therefore it is impossible to commit an irreversible error.<sup>19</sup> Also, anyone can automatically monitor changes to any page, so a defaced page is often restored within minutes, giving underminers little incentive to undermine (principle 4).

Contributors to Wikipedia govern themselves. Each Wikipedia article is bundled with a Talk page, on which editors can discuss, argue, vote, or otherwise resolve disputes and come to a consensus. The Talk page is both a conflict-resolution mechanism that is perceived as fair (principle 6) and a form of self-government (principle 7) that operates on a page-by-page basis, hence polycentric governance (principle 8).

Wikipedia's success demonstrates that with the right institutions and community norms and with a little help from copyright law as we will discuss in subsection C—very extensive public goods can sometimes be produced in a collaborative manner.

The Internet, itself a global commons used by billions, was developed almost entirely by voluntary consensus. The Internet Engineering Task Force (IETF) developed and still maintains the Internet Protocol, a low-level system of communication used by every machine on the Internet, as well as several general application protocols like HTTP and email. Anyone can join the IETF; it has no formal membership and operates by consensus.<sup>20</sup> It issues no laws or regulations, only documents that others regard as "official" standards.

<sup>&</sup>lt;sup>19</sup> One of Wikipedia's written guidelines is "Do Not Bite the Newcomers." http://en.wikipedia.org/wiki/Wikipedia: Please\_do\_not\_bite\_the\_newcomers, last modified Sept. 16, 2013.

<sup>&</sup>lt;sup>20</sup> It is common at IETF meetings for participants to signal support for a proposal through humming, which, because of the difficulty of humming very loudly, is a quick and low-cost way of gauging consensus. The IETF's Working Group Guidelines and Procedures explicitly state, "Consensus can be determined by a show of hands, humming, or any other means on which the WG agrees (by rough consensus, of course)." http://tools.ietf.org/html/rfc2418

The extent to which public goods can be produced by voluntary associations highlights a larger dimension of Bloomington research. Vincent Ostrom (1997) argues that true democratic governance is the result of people working together in open, self-organized communities. Nowhere is this better illustrated than with the Internet. Describing how the Internet Engineering Task Force is governed, Dave Clark, a distinguished early Internet engineer, famously said, "We reject: kings, presidents, and voting. We believe in: rough consensus and running code" (Borsook 1995). For Ostrom, the self-governing voluntary associations that coordinate the production of Wikipedia, open-source software projects, and the Internet itself would represent democracy in the highest sense of the word. The success of these institutions in contributing to the knowledge commons is a testament to the power of a robust civil society.

#### C. Maintaining the Intellectual Commons

It is a convention to think of creative works as permanently accessible and infinitely lived, just as we did when discussing the intellectual commons as Lockean or super-Lockean. The Bloomington school pays close attention, however, to the institutions and actors that are necessary to maintain a commons and make its fruits widely available.

In the digital era, for example, we increasingly rely on search technologies to find resources. If a resource in the digital commons can't be found, it may as well not exist. Search, however, requires not just technology but appropriate institutional rules as well. Search in the digital world is based on indexing. Adding a work to an index is essentially creating a copy of the work. The Authors Guild brought a suit on these grounds over the scanning and indexing of books by Google. In November 2013, the trial court ruled in favor of Google that indexing books for the purpose of offering search capabilities falls within fair use. The case will likely be appealed, and of course even if the verdict is upheld, international issues remain.

The judge in the Authors Guild case noted that "a reasonable factfinder could only find that Google Books enhances the sales of books to the benefit of copyright holders. An important factor in the success of an individual title is whether it is discovered—whether potential readers learn of its existence."<sup>21</sup> Transaction costs, holdouts, and orphan works problems may be associated with relying on a permission-based system for indexing.<sup>22</sup> An expansive definition of fair use improves the use of the commons by enabling cheap and efficient indexing. Furthermore, the judge argued that Google Books is a transformative technology: "Google Books permits humanities scholars to analyze massive amounts of data—the literary record created by a collection of tens of millions of books. Researchers can examine word frequencies, syntactic patterns, and thematic markers to consider how literary style has changed over time."<sup>23</sup> That Congress did not anticipate this use of copyrighted material underscores the importance of carving out a space within copyright law for experimentation without the need to ask for permission. Competition is a discovery procedure and is important only "insofar as its outcomes are unpredictable" (Hayek 2002).

Search on the web also raises difficult issues of property law. Whose property is being searched when a person or a robot searches a website? Some courts have applied the commonlaw theory of trespass to chattel (interference with movable property) to rule that unwanted search of a website can be a tort (e.g., Oyster Software v. Forms Processing 2001, somewhat weakened to require a showing of harm in Intel v. Hamidi 2003). The legal issues have not been

<sup>&</sup>lt;sup>21</sup> Authors Guild v. Google (2013) at 25.
<sup>22</sup> See also Kelly v. Arriba Soft Corporation (2003) and Perfect 10, Inc. v. Amazon.com, Inc. (2007).

<sup>&</sup>lt;sup>23</sup> Authors Guild v. Google (2013) at 10.

fully resolved, but an interesting private norm has developed. The Robot Exclusion Standard (RES) is a convention that web-crawling robots will not access or archive specific files and directories indicated in a robots.txt file. Most well-behaved search engines and other services that use crawling respect the robots.txt file in the interest of good web citizenship, although, as of yet, it is not legally binding.<sup>24</sup> The RES is a good example of the Bloomington finding that a commons—in this case a website accessible by anyone in the world—can be maintained by privately evolved norms rather than by law. Of course, the system is imperfect, and there is no guarantee that it will continue to work globally. Nevertheless, the alternatives are also imperfect, and norms will continue to evolve to meet new technological challenges.

Search issues also interact with patent policy. Broad and fuzzy patents, for example, make it difficult for firms to know when or if they are infringing a patent or even if a patent exists (Bessen and Meurer 2008). Chemical formulas are standardized, so a pharmaceutical firm, for example, can search for a standardized chemical formula in a database to see whether its innovation may infringe a patent. In many industries, however, firms don't bother with patent searches because patents based on loose concepts with fuzzy boundaries—especially in industries without standardized terminology—make it impossible for a search to conclusively reveal the absence of a patent. Patent search fails to scale as patents with fuzzy boundaries increase in number (Mulligan and Lee, in press).<sup>25</sup> Thus, the lack of clear patent boundaries

<sup>&</sup>lt;sup>24</sup> In *Healthcare Advocates Inc. v. Harding, Earley, Follmer & Frailey et al.*, 2007, the plaintiffs alleged that not respecting a robots.txt file was a violation of Section 1201(a) of the Digital Millennium Copyright Act: "No person shall circumvent a technological measure that effectively controls access to a work protected under this title." Failing to respect the robots.txt file would therefore be a matter of potential civil and criminal liability. The court rejected the claim of circumvention on the specific facts of the case but did not rule on the larger issue.

<sup>&</sup>lt;sup>25</sup> In some industries, firms actively discourage their engineers from patent search because the value of any information is less than the cost of opening the firm to charges of willful infringement, which exposes infringers to treble damages and attorney's fees (Lemley 2008).

reduces the potency of search and defeats one of the key arguments for patents, the dissemination of information about innovations.

Law can be used to expand the commons as well as to enclose it. Wikipedia, for example, leverages copyright law not to enclose the intellectual commons but to expand it. Wikipedia's content is copyrighted, but it is licensed under a Creative Commons Attribution-ShareAlike license. Under this license, anyone is free to copy and distribute the work or to alter it. But as a condition of the license, users are required to attribute the content to Wikipedia and to license any derivative work under the same or a similar license. This last element, the requirement to license derivative works in the same or similar manner, makes Wikipedia's license a *copyleft* or *viral license*. Viral licensing ensures that additions to the Wikipedia corpus remain a part of the commons.

Copyright law has also been leveraged to produce software, another good that can be produced by accretion through the contributions of many. The Linux kernel is licensed under a viral license and is now used in a wide range of applications, including a billion smartphones, as well as 476 of the top 500 supercomputers in the world. Linux went from around 10,000 lines of code in 1991 to about 15 million lines of code today.

Taking inspiration from viral licenses in a copyright context, Schultz and Urban (2012) propose a similar approach for patent licensing. They supply a standardized open patent license in which members of an "open innovation community" agree to perpetually license their portfolios of patents to other members. Members of the community retain their right to the use of their patents against nonmembers, which is important for defensive purposes. One advantage to this approach is that it leverages a network effect within an industry. For example, if two or three software firms with large patent portfolios were to participate in an open innovation community, it may be in the interest of most other software firms to also join the community in order to have

access to the patents. As more firms join, the greater the value of joining. In equilibrium, it is possible that all firms in a given industry would be members of the same community, effectively abolishing patents for that industry, at least among practicing entities.

The license that Schultz and Urban propose is under consideration by some Silicon Valley firms, which are among those most harmed by overbroad patenting. Google is in the process of seeking input from its peers about several royalty-free patent-licensing approaches,<sup>26</sup> including the Defensive Patent License presented in Schultz and Urban's article.<sup>27</sup> Google is also considering less aggressive approaches, including nonperpetual licensing, licenses that apply only to transferred patents, and field-of-use specific licensing. While patent pools have been used at least since the Sewing Machine Wars of the 1850s,<sup>28</sup> the current discussion explicitly acknowledges the benefit of an information commons. Existing pools usually cut through a limited patent thicket, and they are not open to all interested firms. They can arguably serve as entry barriers, since excluded firms won't be able to compete in the industry. But openinvitation, portfolio-wide, reciprocal patent licensing is aimed at expanding the commons, not merely addressing one specific patent thicket.

A related issue is the default rules for government protection of monopoly. Copyright, for example, used to require formalities such as registration, notice, and renewal, but these were largely abandoned in the United States with the Berne Implementation Act of 1988. The default rule is that every work is automatically copyrighted the moment it is fixed in some tangible form. The abandonment of formalities has created an orphan works problem, works

<sup>&</sup>lt;sup>26</sup> Google, "Patent Licensing to Encourage Innovation," accessed November 13, 2013, http://www.google.com /patents/licensing/

<sup>&</sup>lt;sup>27</sup> Google, "Royalty-Free Patent Licensing," accessed November 13, 2013, http://www.google.com/patents/licensing /comparison/

<sup>&</sup>lt;sup>28</sup> See Mossoff (2011).

whose legal status is not apparent. Under current US law, works published before 1922 are in the public domain, but if a work does not contain a copyright notice, it may not be possible to ascertain when it was published. It may also be impossible to discover who the author of the work was, because some published works, like photographs, do not include the name of the author in the body of the work.

More generally, the default rule suggests that the intellectual commons is of so little value that it is automatically bypassed. A more balanced rule could, without disparaging the rights of authors, recognize that government protection has a significant opportunity cost because of the value of sustaining the intellectual commons. Patent renewal and maintenance fees of more than nominal size would serve a similar purpose.

Maximizing the benefit of the commons requires that the courts think about copyright law and patent law as not simply a set of rules to protect the rights of authors and inventors but also as a set of rules for managing the intellectual commons. When a work enters the public domain, it is not the end of a copyright's purpose, but in many ways the beginning. How and when content enters the public domain, how content is discovered, and how content can be used are some of the most important aspects of copyright law. Similarly, patent law needs to be developed in light of its influences on search and discovery and on the diffusion of information, both during the life of the patent and afterward.

#### V. Tensions, Synergies, and Reforms

The public choice and Bloomington approaches to intellectual property are generally compatible, but there are tensions and also synergies. The first tension is in the public choice insistence on examining the incentives facing political actors and the Bloomington emphasis on the roles

played by various institutions and actors. For example, a number of authors in Hess and E. Ostrom (2006a) place a heavy emphasis on the virtuous role that librarians, among others, play in nurturing the knowledge commons. Undoubtedly they do play such a role, but it is nevertheless inconsistent with a public choice approach to assume that librarians are more virtuous than other actors, including politicians. "Library science without romance" does not have the catchiness of Buchanan's original phrase, but as Hume argued ([1777] 1987), with concurrence from Brennan and Buchanan (2000), all actors ought to be considered knaves, at least for the purposes of creating robust institutions.

Many of the Bloomington school's objections could also be remedied through greater governmental knowledge production or funding of knowledge production. Federal funding for agricultural and medical research both in the United States and around the world, for example, appears to have had a high return (Evenson 2001; Murphy and Topel 2003). Public choice scholars, however, tend to be more skeptical about the returns to be had from politicizing science. Nevertheless, some institutions may be more robust to public choice concerns than others. The Morrill Act of 1860, for example, did not fund research directly but instead provided land to the states in order to create colleges and universities devoted to research and teaching "agriculture and the mechanic arts." Similarly, the National Institutes of Health (NIH) funds research through a decentralized, peer-review process, driven for the most part by scientists themselves. Rent-seeking is not eliminated in either approach, but both approaches are likely to be much more valuable than scientific earmarks, which open up the scientific funding process to the same incentives, lobbyists, and favor trading that bring us bridges to nowhere (Savage 2000; de Figueiredo and Silverman 2007).

On the margin, governments have many opportunities for "nudging" to enhance the public domain. In 2008, for example, the NIH required that any published results of NIH-funded research be made available within 12 months at PubMed Central, a free, full-text online archive. The NIH's public access policy enhances the public domain while also providing a window of opportunity for publishers to recoup their costs.<sup>29</sup>

The NIH policy requires that *publications* resulting from federally financed research enter the public domain after one year, but what about patents resulting from federally funded research? Two proposals dominated the discussion in the second half of the 20th century. Senator Harley Kilgore, whose distrust of monopoly dated back to his father's business loss to Standard Oil, proposed that federally financed research be patented by the federal government and then placed into the public domain. Vannevar Bush proposed that patent rights should be assigned to the private firms doing the research in order to promote commercialization. Until 1980, neither proposal won out, and we ended up with the worst of both: a default rule that patents were initially assigned to the federal government but with no standard policy of placing the research into the public domain. Moreover, businesses could obtain patent rights but only if they could reach an agreement with their funding agencies. Agreements were nonstandard both through time and across agencies, leading to high transaction costs, especially in the common situation when more than one agency funded the same research. A concern therefore arose that not enough federally funded research was being commercialized (Sampat 2006).

The Bayh-Dole Act of 1980 resolved the situation in favor of Vannevar Bush. The act changed the default rule from federal ownership to private ownership of patents resulting from federally financed research. At first, the rule applied only to universities and *small* businesses,

<sup>&</sup>lt;sup>29</sup> The Fair Access to Science and Technology Research Act (FASTR), introduced in 2013, would extend the NIH policy, with a shorter embargo, to other US federal agencies.

but as public choice would predict, the rule was quickly extended by executive order to large businesses (Sampat 2006).

The biggest effect of the Bayh-Dole Act appears to have been on university patenting. Before the act, a strong norm existed that universities were simply not in the business of patenting. After 1980, a new norm supplanted the old, roughly saying that university patenting was a sign of entrepreneurship and public utility. The opportunity for universities to patent likely also encouraged (1) more patenting of the basic or foundational ideas that universities were designed to produce and (2) less research in basic or foundation ideas and more research in ideas closer to commercialization (Rai and Eisenberg 2004; Sampat 2006). In other words, the Bayh-Dole Act likely encouraged universities to behave more like private firms and less like producers of public goods, creating a deficit in the total innovation system.

In some cases, the NIH has tried to push back against default private patenting, especially for foundational ideas such as those associated with the human genome project. The Bayh-Dole Act, however, greatly restricts the conditions that agencies can impose on fund recipients. Rai and Eisenberg (2004) argue that the act should be modified to give funding agencies greater leeway to establish conditions on any potential IP rights before funding. Another possibility would be to follow Tabarrok's (2002) suggestion to tie the length of the patent term more closely to sunk costs of research and development. It is one thing to grant a pharmaceutical firm a 20-year monopoly on a drug produced after spending a billion dollars of private revenue on research and development. It's another to grant a defense firm a 20-year monopoly on an idea produced in the course of developing a product for the military. As public choice reminds us, the incentives of the NIH and other agencies do not necessarily align with the public interest. Nevertheless, it seems likely that the biases of the political process,

regulatory capture, and so forth would mostly push the political process to grant rights to private interests that are too strong rather than too weak.

Despite these tensions, the public choice and Bloomington approaches offer considerable synergies. At a high level, public choice explains why intellectual property law has expanded in recent decades, and the Bloomington school gives us the tools we need to interpret the consequences of that expansion. Combining ideas from the two schools can help sort out which reforms are likely to increase innovation in creative works and inventions. The goal should be alternative institutions that are harder for the content industry and patent bar to capture, while excluding less and still rewarding creativity.

# A. Reforming Intellectual Property Law

We have already noted a number of potential reforms. Another reform that seems to cohere with both schools is decriminalizing intellectual property infringement, making infringement in all cases only a civil offense. From a public choice perspective, criminal prosecution is a subsidy. It means that rights holders can free ride on the investigative resources of the state. To Bloomington scholars, criminal prosecution seems to violate the finding that commons institutions that work well implement graduated punishments (principle 5). It seems more consistent with this approach to restrict punishment to civil remedies.

Interestingly, content owners are beginning to discover on their own that severe but infrequently imposed punishments are not as effective a deterrent as mild, graduated, and more certainly imposed sanctions. A decade ago, the recording industry sued a small minority of individual casual file sharers for millions of dollars of damages—\$150,000 per violation, when

users were routinely sharing 1,000 songs at a time.<sup>30</sup> These cases created a lot of resentment among music fans and failed to deter piracy. Within the past year, however, the content industry has taken a different approach. The major content companies and industry associations have set up a program with the cooperation of the largest American Internet service providers to privately impose minor, graduated sanctions on illicit file sharers. The system, called the Copyright Alert System and informally known as the "six strikes" program, notifies customers when their Internet account is used for piracy, and imposes penalties ranging from warnings to a temporary slowdown of Internet service. While it remains to be seen whether this program is effective, the restrained nature of the punishments and the fact that it is based entirely on private agreements make it arguably desirable from both public choice and Bloomington perspectives.

A second reform for patents would be to abolish the Federal Circuit Court of Appeals and return to the pre-1982 system in which all circuit courts could hear appeals from cases arising in their districts. From a Virginia school perspective, such an approach would make patent jurisprudence less subject to influence by the patent bar, since judges would be nonspecialists. From a Bloomington view, enabling a greater diversity of voices at the appeals level would allow greater experimentation in rule articulation, which could improve the law in the long run.

Another possible reform would be to rely less on intellectual property to reward innovation and more on prizes, voluntary contributions, assurance contracts (Tabarrok 1998), and so on. Today a number of crowdsourcing platforms such as Kickstarter and Indiegogo are widely used to fund new ideas and creative works. Similarly, many large open-source software projects are funded by charitable foundations: there is a Linux Foundation, a Mozilla Foundation, and even a Bitcoin Foundation, as well as a Wiki*media* Foundation that supports

<sup>30</sup> http://news.cnet.com/2100-1023\_3-5072564.html

Wikipedia and numerous related projects. Technology companies that rely on some open-source projects also donate developer time. To Virginia scholars, such funding mechanisms are attractive because they are voluntary and less subject to corruption. From a Bloomington perspective, these solutions are appealing because the resulting work can be available under less restrictive terms or even in the public domain.

# **B.** What Is the Optimal Scale of IP Policy?

In recent years, IP law has moved from being national to global, with nations bound by international agreements such as the 1994 Agreement on Trade-Related Aspects of Intellectual Property Rights (TRIPS) and institutions such as the World Trade Organization. Many intellectual resources are global public goods; some pharmaceuticals, for example, benefit someone nearly everywhere. In theory, therefore, policymaking at the global level would be optimal if costs and benefits could be made proportional by focusing attention on the diversity of facts on the ground (Bloomington principles 2 and 8). In practice, transaction costs render global policymaking based on self-organization, consensus, and bargaining highly unlikely. Hegemony is the dominant outcome.

Rent-seeking, rather than a matching of public good production to public good scale, has driven the evolution of global IP law (Drahos 1996). In the late 1980s and 1990s, US IP producers, most notably the CEOs of Pfizer, IBM, and Du Pont who sat on the President's Advisory Committee for Trade Policy, lobbied to link US trade policy and intellectual property policy (Devereaux, Lawrence, and Watkins 2006). The Office of the US Trade Representative put countries on notice that if they did not protect US intellectual property, sanctions would be placed on the exports of deviating countries. The linkage approach to IP culminated in the 1994

TRIPS agreement. TRIPS required that all signatory countries extend copyright protection to at least 50 years, abandon all copyright formalities (which, as we noted earlier, privileges enclosure over the public domain), extend patent protection to at least 20 years, and allow the patenting of "inventions" in all "fields of technology" (arguably including software), among other provisions. Rent-seeking today influences global policy, not just national policy.<sup>31</sup>

The TRIPS agreement has been controversial, especially regarding pharmaceuticals in developing countries. The controversy is not surprising, given that hegemony conflicts with the Bloomington principles of successful common pool management such as participation, self-organization, accessible and independent conflict resolution, and the proportioning of costs to benefits. The Bloomington school principles suggest that the global IP system as it currently exists is not an example of a successfully managed common pool resource, and it will therefore be stable only so long as the hegemon is stable.

#### **VII.** Conclusion

The application of ideas from both public choice and the Bloomington school to intellectual property substantially revises the basic economic narrative of IP. While innovators must be compensated in some way, these perspectives remind us that there are better and worse ways of achieving that goal. In the last several decades, our government institutions that reward innovators have become more responsive to rent-seeking and more hostile to innovation. In evaluating the possibilities for reform, it is important to consider the ways in which nonmarket decisions—both political and institutional—interact with intellectual property.

<sup>&</sup>lt;sup>31</sup> The practice of using trade law as a strategic threat to enforce IP law has continued after TRIPS. Under the Dominican Republic–Central America–United States Free Trade Agreement (CAFTA-DR), for example, signatory countries were required to strengthen their IP law even beyond WTO requirements.

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